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Make: FPGAs: Turning Software into Hardware with Eight Fun ...

The Paperback of the Make: FPGAs: Turning Software into Hardware with Eight Fun and Easy DIY Projects by David Romano at Barnes & Noble. FREE Shipping Due to COVID-19, orders may be delayed.

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Make: FPGAs: Turning Software into Hardware with Eight Fun and Easy DIY Projects David Romano. What if you could use software to design hardware? Not just any hardware--imagine specifying the behavior of a complex parallel computer, sending it to a chip, and having it run on that chip--all without any manufacturing? With Field-Programmable Gate ...

Make: FPGAs: Turning Software into Hardware with Eight Fun ...

turning software into hardware through FPGA technology." David Romano, the author, shows several consumer-affordable (\$29.95 to \$200) FPGA development boards and then explains the design flow necessary to work with them effectively. The projects range from a simple frequency divider, to a Bitcoin miner, and a software-defined radio (SDR).

Make: FPGAs: Turning Software Into Hardware With Eight Fun ...

In the easy-to-follow book Make: FPGAs — Turning Software into Hardware with Eight Fun & Easy DIY Projects, author David Romano details the ins-and-outs of the hyper-configurable field-programmable gate array (FPGA) boards and explains how — and why — to get started with these advanced devices.

A Brief History of FPGA | Make:

over FPGAs' initial conceptual hump and sets you on the path to creating amazing things. Step-by-step instructions for eight fun projects help you to get up and running right away with low-cost FPGA boards. Develop the skills you need to turn software into hardware. You'll learn to select the

Technology & Engineering/Electronics Make: FPGAs

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